Auckland Table Tennis Association

Inter-team Competition Rules

General:

1 The playing order on the result sheet must be respected i.e. no player may play in more than one position in any team contest
2 Player names must include both first name and family name.
3 A player may only play in one team in any playing session.
4 A player may only play in one team in any grade without prior approval.
5 A team should not play with only one player – such team matches may be regarded as defaults.
6 Any replacement player must be registered in a team currently competing in a lower grade than the player they are filling in for, OR is a player who is not registered in a team in the respective competition.

Summer & Winter Interclub:

7 New players must be registered in advance of playing. Advice should be sent to competitions@tabletennis.net.nz and include the team name, grade, player name, gender and date of birth.
8 Any replacement player must be lower rated or no more than 24 points higher on the ATTA Ratings list than the player they are filling in for. NB Some players who have not played for a few years may not be currently listed on the published rating list but may still be rated.
9 Any player added to a team as a permanent team member must be eligible to be a replacement for the 2nd highest rated player already registered in that team at the time of being added.
10 Team rankings shall be decided by the ITTF standard system.
11 Substitutions of reserve players are not permitted at all i.e. either 2 players play 4 singles and a doubles together OR 3 players play such that one player plays 2 singles and the other 2 players play 1 singles and the doubles together.
12 When there is only one 3 player team, that team must play as XYZ, otherwise and provided both teams are present, there shall be a toss for ABC / XYZ at the match table no later than 5 minutes before the schedule start time. If only one team is present then that team shall be deemed to have won such toss.
13 On the Individual players points list, tied players shall be resolved by listing the players with the most singles wins first.

Inter-Schools:

14 Teams are 3 person teams playing 7 matches, with 3 players playing 2 singles each and any of the registered players for a team forming one doubles pair.
15 Substitutions of reserve players are permitted in the 2nd round of singles, but no player shall play in more than one singles position on the result sheet (i.e. only one of A, B, C, X, Y, Z)

Miscellaneous:.

16 The ATTA Interclub sub-committee reserves the right to vary these rules at its discretion.